

GENERAL RULES

1. The Nailympion France Competition is open to any student or professional nail technician.
2. Competitors must respect all competition rules and regulations, and more generally comply with the usual standards of usual international nail competitions.
3. A competitor will be disqualified if he or she intentionally or recklessly registers in a lower division than he actually belongs to.
4. A competitor may be disqualified and rejected from future Nailympion competitions if caught cheating.
5. Competitors must report the division they are entering when they have completed the registration sheet. Once registered, the division cannot be changed without the permission of the head judge.
6. Competitors must enter the highest division their rating allows.
7. Due to the great international attendance and participation, the competition organizers will not be responsible for verifying that each competitor enters the correct division.
8. the organization of the competition reserve the right of admission.
9. Competition fees will not be refunded and are non-transferable.
10. All photos or videos recorded by the competition staff are the exclusive property of the Nailympion France and may be published and used by them without having to compensate competitors or models.
11. Competitors will have to use real models and manage the models themselves.
12. Both competitors and models will have to be of legal age. If the competitor or the model is a minor, he or she must have an authorization letter signed by a parent or guardian that will be delivered at the time of starting the competition. It must be delivered at the competition table at the time of the set up.
13. Smoking or drinking alcoholic beverages is not allowed in the competition area.

We recommend water or well-closed bottled drinks to avoid electrical inconveniences, candies, cereal bars for the competitor and the model for the long hours of continuous competition. Please always be respectful with the use of the table and the arena since another competitor could use your place later.

14. Cell phones, tablets or computers of any kind may not be used during the competition by both competitors and models. Smartwatches of any kind that allow communication are also not allowed. Cell phones will only be allowed in airplane mode for those who want to use them as a stopwatch or clock on the table. The use of phones or devices for communication or viewing photos is strictly prohibited. Competitors may have cameras to take photos of their models once the competition has started. Competitors may have printouts of drawings for inspiration.
15. There will be no external communication with the competitors while the competition is in progress.
16. Competitors should not be in the competition area until the order is given and everything is ready. Only those competitors who are in the next match will be allowed to leave the table set up and clear the area until the arena judges resume the next match.
17. Competitors who do not understand English or the language of the host country must have their own translator.
18. The translators must read the rules to the competitor they are accompanying before the information session to be sure that they have understood all the rules imposed.
19. Translators should stay at the briefing and stay outside the competition area in a designated area, as they will be required during the competition for possible communications with the competitor.
20. The organizers are not responsible if the competitor does not comply with or does not understand all the rules.
21. Only competitors and models can enter the competition area. However, the translators will be able to enter when communication with the competitor is necessary and also during the briefing.
22. Each competition will have a 15 minute briefing before the start of the competition.
23. Both competitors and models must attend the table preparation time, 30 minutes before each competition.
24. The first 15 minutes will be for reading the rules and organizing the tables, and preparing the models if the competition allows it. Once the 15 minutes have passed, the competitor will not be able to touch their model's nails until the competition begins. If the competitor manages to touch his model's nails in the interval between the end of the briefing and the beginning of the competition, 5 points will be deducted from the final score.
25. The models' nails will be checked by the judges during the preparation of the tables to be sure that no work has been done on nails.
26. Competitors are allowed to prepare the natural nail before the competition. But you will not be able to apply any type of work until the competition begins.

27. Competitors will be able to organize the material during the first 15 minutes of reading the rules. In the following 15 minutes they will not be able to take anything out of their briefcases without the authorization of an arena judge.
28. Competitors will not be able to go to their bag, case or suitcase once the competition has started.
29. All products must be clearly labelled.
30. Competitors must bring their own electrical instruments such as table lamps, UV/LED lamps, extension cords and adapters.
31. Each competitor will have an electrical outlet. 220 v (French plug)
32. Competitors must bring their own products. Any brand is allowed.
33. The use of templates, stencil, stamping, silicone molds or others is strictly prohibited in all competitions.
34. Once the estimated time has elapsed, competitors must immediately stop working and raise their hands. The model must get up and stand in line to be judged. They will be organized by division.
35. Competitors caught touching their models after the timer will have 10 points deducted from their final score.
36. Models with tattoos on the forearm or hands must comply with the rule of covering them before being judged and it is the competitor's responsibility to bring the material to cover them at the time of preparation of the table or to wear them covered.
37. Models must not wear any jewelry on their hands or wrists.
38. When indicated, the competitors will be responsible for their model arriving at the judging area and clarifying to the model that she has to go through each and every one of the judges and take the regulation photo before leaving the competition area.
39. Models must not leave the judging area until they have been fully judged.
40. The models that leave the judging area before being judged will be disqualified, they will not be able to be valued again, if the nails were partially valued, those points will be taken into account for higher prizes, but it is the responsibility of the competitor to explain to the model the process and until what time they should be without cell phones waiting for the assessment, without touching their hands.
41. Any competitor who does not abide by the established rules will have their corresponding scores subtracted. For those rules not specified there will be 1 point deduction and a warning. The next infraction will be penalized with 5 deduction points and the third infraction will be cause for disqualification.
42. In any case of dispute or tie on the scores that affect places from 1 to 10, the decision will be determined by the main judge. There are analytics and strategics whats of resolving this issues, no one will determine this by personal ponion.

43. The decisions of the head judges will be final and irrevocable.
44. The sheets with the results of the qualifications will be available to all competitors after the competition, then they cannot be claimed, if they are not present they can leave a written authorization for someone to collect them on their behalf.
45. The competition will have at least three competitors. If there are less, we will use a record promedium from past competitions.
46. In the competition area, the use of any type of device or heat source that can cause damage that is used directly on the model during the application is prohibited.
47. The competitor may bring a drawer, organizer, basket or tray to put permitted products on the table.
48. The competitor can put all the necessary products in an open box placed on top of the suitcase. (Only permitted materials).
49. Once the briefing begins, the model's hands must be on the table.
50. Competitor must be present to compete in competitions hands on and submitted.
51. The competitor can listen to music with headphones if they wish at the time of the competition, we recommend a single headphone or low sound to hear any warnings through the loudspeaker. The devices must not be visible, nor be intercom. Mp4, ipods, cell phones are allowed only in airplane mode.
52. In this competition we will consider gel products to all those that need to be light-cured in a UV/LED lamp and all self-curing acrylic products.
53. At the beginning of the competition, the competitor will receive an envelope with the box numbers for their submitted works that they must paste before entering and delivering, and stickers for their models with a different identification number for each competition. It is necessary that they take very good care of this material throughout the two days.
- 54. There may be a 5 point deduction for violating of any of these rules.**

SPECIFIC TIP BOX RULES

1. The present general rules apply to all submitted competitions.
2. In 2023, the NAILYMPION FRANCE competition will be held at Beauty Profs aesthetic fair, in Parc Chanot exhibition center located Rond Point du Prado, Marseille - France. All entries must be presented at the judge desk from 8 to 9 am on October 8. All works must be presented on the first day of competition.
3. All box competitors should be present to enter the Competition. If a competitor cannot attend the competition, his/her box can be presented by another person. He or she must have a letter of authorization from the competitor + a copy of the competitor's ID card to present and withdraw the work and to receive the prize.
4. Submitted competitions are tips or living art works on objects.
5. Artwork will be prepared and finished by the competitor prior to the competition.
6. All artworks must be fixed on a base called "box"
7. The box can be bought or made by the competitor. It should have a base, no sides and no cover. The base can be white, black or transparent.
8. The background should be plain without textures or additional elements to avoid distractions. The base measurement cannot exceed 20 cm x 14 cm. Boxes are not allowed, only bases.
9. Having a base that is too large can lead to the work not being exhibited and if it is too large it will not be accepted. This is left to the discretion of the INJA competition staff.
10. A box may be submitted for any of the NAILYMPION competition multiple times, EXCEPT when it has taken 1st, 2nd or 3rd place in any NAILYMPION competition whatever the country.
11. No repeat trophyed entries from past years are allowed. Pictures will be available from past competitions for judge's reference.
12. Competitors must only submit their own personal handcrafted work.
13. The theme is free in all submitted competitions.
14. All works must be 100% finished before entering the competition.
15. The competitor will have no access to his/her box during the competition. The box will be placed in a specific exhibition area.
16. All works will be left in the competition until it ends. It is the responsibility of the competitors to collect their work at the time and place indicated.
17. The works must not have names, equipment, or brands
18. Every competitor should be prepared to verbally explain how something was created, if asked by the judges. We recommend that the competitor has a USB key with photos showing step by step how the artwork was created as a proof.
19. All entries may be questioned and the competitor asked to recreate a portion of the work submitted as proof.
20. Regarding tip nail competitions : a complete set of 10 nails will be created. They must reflect different nail sizes, just like real nails do. Anyone who does not comply with this rule will have an automatic reduction of 5 points from the total score.

Example of a good variety of tips: Largest size 0 to 1. Middle tips 2, 3 or 4. Smallest tip 5.

21. The tips may be bought or made. If the tips are created by hand, they must have the same proportions and c-curve as commercial tips.
22. You cannot have your artwork back until the close of the competition and award ceremony.
23. No entries left after the close of the competition will be returned. It is the competitors' responsibility to pick up their work at the designated time and place.
24. If the work is withdrawn by someone other than the competitor, he or she must have a letter of authorization from the competitor to present, and withdraw the work and receive the prize.
25. Any work that is abandoned and not withdrawn at the time established by the competition schedule cannot be claimed.
26. All entries may be accompanied by a typed description of the work involved, including what types of nail art media and techniques were used. The description must be written in both English and the native language of the hosting country that the art is entered in.
27. The descriptions should be attached to the box (not apart), short, easy to read.
28. Pre made are not allowed, even if they are made by hand with 3D molds, of the type: silicone, soap, rigid or other types of molds. All work must be done by the competitor. All kinds of mold is prohibited, even if they create their own mold. We recommend that the competitor have evidence on a USB key to demonstrate, if the jury requires, the interior or how the pieces were created. Cold porcelain, FIMO for modeling, and other types of similar products can be for the interior of a piece, but it cannot be the piece to be presented in itself, the concept to be evaluated by the judges are pieces made mostly by nail industry products and accessories.
29. Every competitor must be prepared to verbally explain how the job has been done if asked by the judges. Having a pen drive with the step by step can be proof enough for the judges.
30. **Maximum of 1 submission per competitor is allowed for each box competition**
31. Competitors are not allowed to reproduce copyrights elements (Disney, Warner bros, Sanrio etc.). Their art work can be freely inspired by movie characters and reinterpret them in a personal and creative way and style, but must not copy them.

LIST OF 2023 submitted competitions :

- Salon Pedicure box
- Salon Manicure box
- Rhinestone box
- Mixed Media box
- Fantasy nail art box
- Living art
- Butterfly box

Registration and fare :

- Registration is only online (beauty-profs.com/inscriptions-inja/)
- Deadline to registrate : October 1, 2023.
- Unique price : 35 euros per box (whatever your division)

<p>Due to high number of participants, competitors Can only submit one box in each competition</p>

2023 NAILYMPION FRANCE box competition awards

Nail art Champion

- A unique award will be granted
- All division competitors can run for the prize
- In order to qualify for the nail art trophy, competitors must participate in the following competitions : Fantasy nail art box, Mix media box + two other nail art submitted competitions
- **The final score will be the sum of the 4 best competition scores**

Team Trophy Box category

- A unique award will be granted
- Each team includes a minimum of 3 competitors and a maximum of 6 competitors
- Only the teams regularly registered prior to the competition will run for the prize
- While registering individually, the team leader must register the team (choose "I Want to register a team") and enter the team name before other members go registering on line
- While registering individually on line, each team member must choose "I want to register as a team" and enter their team name
- No new team member will be added at arrival in the competition
- Members of a team can belong to any division
- Only submitted competition points qualify for the Team Trophy Box
- The final team score is the sum of the 3 best scores in each submitted competition

SALON TREND MANICURE BOX

1. Salon trend Manicure tip art is a submission type competition.
2. Artwork is to be designed on Fingernail tips and mounted and placed on a black board
3. The tips must be displayed separately. Do not attach them together.
4. A full set of 10 Finger nail tips with a maximum length of 2cm must be used to create the artwork and must reflect different nail sizes, as real fingernails do. Example of a good tip size range: larger size 0 or 1. The middle tips 2,3 or 4 and the smallest size 5. Anyone using all one size tips will have an automatic 5 points deduction to their final score.
5. Competitors may use the following nail art media: ALL Gel products, ALL acrylic products, ALL types of painting (Micro art), Polish. Nail art embellishments such as Rhinestones, pearls, bullion, foils, and holograms may be used. Crome and pearl dust, any nail art effect offered for nails.
6. No decals of any kind are allowed. Stamping is allowed.
7. The artwork for this competition should be "salon style " (no extreme artwork).
8. The artwork should have current design and inspiration.
9. There is no score for theme in this competition. It should NOT have a theme or have artwork that has mural or pictorial style artwork. **The points will be reduced if the artwork is too extreme for salon work.**
10. One box only can be submitted

Total points is 100.

Criteria : level of difficulty 10, composition 10, balance 10, use of color 10, originality 10, graphic quality 10, clarity of design 10, overall workmanship 10, media 10.

SALON TREND PEDICURE BOX

1. Salon trends pedicure tip art is a submission type competition.
2. Artwork is to be designed on toe nail tips and mounted and placed on a black board
3. The tips must be displayed separately. Do not attach them together.
4. A full set of 10 TOE nail tips with a maximum length of 2cm must be used to create the artwork and must reflect different nail sizes, as real toe nails do. Example of a good tip size range: larger size 0 or 1. The middle tips 2,3 or 4 and the smallest size 5. Anyone using all one size tips will have an automatic 5 points deduction to their final score.
5. Competitors may use the following nail art media: ALL Gel products, ALL Acrylic products, ALL types of painting (Micro art), Polish. Nail art embellishments such as Rhinestones, pearls, bullion, foils, and holograms may be used. Chrome and pearl dust, any nail art effect offered for nails.
6. No decals of any kind are allowed. Stamping is allowed.
7. The nail art expected in this competition is "salon style" (no extreme artwork).
8. The artwork should have current design and style.
9. There is no score for theme in this competition. It should NOT have a theme or have artwork that has mural or pictorial style artwork. **The points will be reduced if the artwork is too extreme for salon work.**

Total points : 100.

Criteria :

level of difficulty 20, color theory 10, balance 10, creativity 10, rhythm 10, total impression 10, graphic quality 10, workmanship 10, variety 10

RHINESTONE BOX

1. Rhinestone art is a competition that is a submitted art classification.
2. Cover tips should be used with a square or an oval shape.
3. The length of the tip should not exceed 1.2 inches (3.04 cm)
4. The tips must be separate and cannot be connected together
5. There is no theme scored for this competition
6. You must use multiple color rhinestone used for this competition.
7. Various shapes and sizes of rhinestones should be used
8. Complete work must be under 5 mm in height and cannot exceed 5 mm from nail base.
9. The nails should only be painted with one color. (Color with glitters is allowed.)
10. Polishes or color gel (polish gels) may be used.
11. Gel sealers, top coats and glue are allowed for adhesion of the rhinestones
12. The placement of the rhinestones should represent a unique pattern that represents a design

Total score : 90

Criteria :

level of difficulty 20, color theory 10, balance 10, total impression 10, workmanship 10, creativity in design 10, rhythm 10, variety 10

MIXED MEDIA BOX

1. Mixed Media Box Art is a submission type competition.
2. The tips may be bought or made. If the tips are created by hand, they must have the same proportions and c-curve as commercial tips.
3. The tips may be connected together or displayed separately.
4. If 10 tips are to be created, they must reflect different nail sizes, as real nails do. Anyone using all one size tips will have an automatic 5 points deduction to their final score. The tips may be any length and shape.
5. Competitors must use at least 3 art media : 1. Mediums for painting, example: Micro painting, Air Brush, Water Paint, Gel Paint, Acrylic paint, Polish 2. Mediums to build 3D artwork, example: Acrylic, Color powder, Gel, Gel Pasta 3. Nail art embellishments, example: Rhinestones, pearls, bullion, foils and crushed shells.
6. Failure to use 1 of each type of media will result in a 5 points deduction.
7. All 3 media used must be used in an artistic way, or they will not count towards the required 3 nail art media.
8. All of the nail art applied to the actual tips, whether attached to the tip or not, will count & must not extend further than 1 cm from the nail surface or 5 points will be deducted from the final score.
9. No decals or stamping allowed. No molds (pre cast embellishments) to create art shapes allowed.
10. The artwork for this competition will be judged as a complete portrait. One completed composition.
11. The artwork should have all types of artistry of all styles and creativity.
12. There should be a strong theme presented in the artwork

Total score : 110 points

Criteria : level of difficulty 20, composition 10, balance 10, color theory 10, continuity of theme 10, graphic quality 10, clarity of design 10, originality 10, media 10, workmanship 10

FANTASY NAIL ART BOX

1. Fantasy Nail Art tip box is considered a submitted art competition.
1. All artwork must be attached onto 1 nail tip as the base. Any tip length and shape is acceptable.
2. The artwork may be as large as the competitor chooses, but it must fit into the proper size box.
3. Covered displays may be bought or made. Boxes should not be any larger than 25
4. centimeters in either direction and no more than 20 centimeters in height.
5. Competitors may use all types of products used in the nail industry.
6. Competitors may use items to help create the 3D figures. Wire, netting, balloons or anything that helps to build out the artwork except molding clays.
7. Three-dimensional, pre-cast embellishments, feathers, decals, gems, accessories, ornaments or any form of fantasy is allowed. That includes LED lights or electrical parts. Anything to add to the artwork.
8. The artwork should be 3D
9. The artwork should have all types of artistry of all styles and creativity.
10. There should be a strong theme presented in the artwork

Total score : 120.

Criteria :

level of difficulty 20, composition 10, balance 10, color theory 10, continuity of theme 10, graphic quality 10, clarity of design 10, originality 10, workmanship 10, creativity 10 3d, presentation 10

LIVING ART BOX

2. Living Art is considered a submitted art competition.
3. All artwork must be applied to an alternative decorative surface. For example: pins, brooches, key holders, plates, phone covers...
4. The artwork may be no larger than 10 cm in height
5. Artwork shall be attached to a black board or box. Boards and boxes should be no larger than 20x14 cm
6. Competitors may use all nail art mediums.
7. Competitors must use a minimum of 3 art mediums and techniques. Failure to use 3 will result in a 5 points deduction.
8. Nail art embellishments are allowed (rhinestones, pearls, bullion, foil, metal ornaments...)
9. The design shall not change the original use or nature of the base product
11. The artwork should be a combination of artistry
12. The artwork should have all types of artistry of all styles and creativity.
13. There should be a strong theme presented in the artwork

Total score : 110 points

Criteria :

level of difficulty 20, composition 10, balance 10, color theory 10, continuity of theme 10, graphic quality 10, clarity of design 10, originality 10, presentation 10, media 10

MARCO BONVICINI BUTTERFLY BOX

1. The competitor is expected to create a nail prothesis with the butterfly shape invented by Marco Bonvicini, International INJA juge. The artwork may be presented on a fake finger or other support.
2. Gel (of any kind) and acrylics design is allowed.
3. The artwork should not exceed a total length of 8 cm.
4. The box size should not exceed 25 cm (length) by 20 cm (height). It can be bought or handcrafted.
5. The butterfly prothesis should be made using the chablon technique.
6. The butterfly prothesis should extend from the natural nail. The cover part of the prothesis should not include any decoration or 3D elements.
7. All kind of nail art are allowed.
8. At least 3 nail art techniques should be employed.
9. Embellishments like Rhinestones, foils, pearls, bullions etc. are allowed.
10. Any style is accepted.
11. The prothesis shape, its symmetry and the originality of the wing shape will be given a grade.

Total possible points is 110

level of difficulty 20, nail shape 10, balance 10, color theory 10, creativity 10, originality 10, graphic quality 10, total impression 10, Workmanship 10, Media used for nail art 10

DESCRIPTION OF ARTISTIC CRITERIA

Color theory

- Use of color or chromatic analysis.
- How color theory has been applied.
- The emphasis helps to see the definition of artistic works.
- Color tones should complement the design and flow or graduate onto the nails/object.
- Saturation, use of light and dark have been applied.
- In the case of fashion gel, it complements the theme.

Graphic quality

- The texture of the design has been perfectly done to represent the chosen style.
- The use of media should create emphasis and texture.
- If there are lines or details, they must be done cleanly.

Media

- There must be a minimum of three media used on each nail.
- These should be incorporated into the design consistently, and used creatively.
- The media should accentuate the works and be used at 30% each.
- Each media will be scored with 1/3 of the score. If 4 or more media are used, the note will be divided according to the number of media used.
- Media in categories that are not fantasy, living art, mix media, the use of different techniques with the same media will be considered, for example in flat.

Total impression

- When you see the complete work: The first impression of the artistic work in its entirety.
- The work should attract your eye, prompting you to pay more attention to the detail of the artwork.

Total work

- The ability to render all art elements correctly, with a clean appearance. There should be no visible imperfections in the construction of the artwork. For example; fingerprints on the paint, traces of

glue on the decorations. Excessive amount of gel. Dust that has not been properly removed is considered a shoddy job.

Match

- Complement and inspiration based on the design provided

Difficulty level

- The complexity of the design will be evaluated according to the level of experience.
- Is the design executed without any (simple) elaboration or is there more difficulty and experience put into the design creation process?

Composition

- How the work has been provided.
- The design must have movement on each nail so that the observer's eye moves from one nail to the next.
- Each nail individually must represent its own design but will also represent the entire design.
- The scene has different dimensions depending on the perspective within each piece.

Balance

- The layout should be neither too full nor too empty.
- The design should look balanced within the same nail and in conjunction with the others.
- There should be no large portions of the nail plate without design.
- The combination of artistic elements add a sense of balance or stability to the design.

Continuity of the theme

- The chosen theme should be represented on each of the nails.
- The design should complement each other and have continuity represented on all nails.

Clarity of the design

- Is the design evident, clear and identifiable?
- Can you identify what you are looking at on each nail?
- All artistic representation must be present in a clear and identifiable way.

Originality

- The theme or design must be something you have not seen before or be an original interpretation of commonly seen work.

Creativity

- Creative use of the means used.
- There must be creative collaboration in the media used.
- There must be a creative interpretation on the theme or design created by the competitor.

3D Presentation

- Debe haber presencia artística en cada uña.
- Las formas en 3D deben presentarse limpias.
- Las formas deben crearse con un estilo único.
- La forma debe tener textura.

Presentation

- The design appears completely finished on each nail
- No artwork was left unfinished. Artwork that wasn't finished being completely executed Example: face with no lips or eyes, car without the tires, dog without a tail

Workmanship

- The ability to represent all of the artistic elements properly, with a clean appearance.
- There should not be any visible imperfections in the construction of the artwork. For example; there should not be any visible imperfections in the construction of the artwork. For example; fingerprints into the paint, glue resin on embellishments. Excessive amount of gel. Dust that was not properly removed are all considered poor workmanship

Continuity of Theme

- The theme should be carried through the design in some manner on each nail.

- The design should compliment and have continuance from nail to nail while representing the theme.

Rhythm

- One of the artistic principles indicates movement when elements are placed and these are repeated, to create rhythm or visual tempo.

Variety

- Artistic principle concerning variety or contrast.
- Variety is achieved by using different shapes, sizes and/or colors in the works.